const createWave = () => {

const waveContainer = document.createElement('div');

waveContainer.classList.add('wave-container');

for (let i = 0; i < 5; i++) {

const wave = document.createElement('div');

wave.classList.add('wave');

wave.style.animationDelay = `${i \* 0.2}s`;

waveContainer.appendChild(wave);

}

document.body.appendChild(waveContainer);

};

createWave();